

## LIQUOR COMMISSION MEETING CITY HALL, COUNCIL CHAMBERS 109 E. OLIVE ST, BLOOMINGTON IL 61701

- TUESDAY, FEBRUARY 9, 2016 4:00 P.M.
- 1. Call to order
- 2. Roll Call
- 3. Public Comment
- 4. Consideration of approving the Commission minutes of January 12, 2016.
- 5. Consideration of the request from Dan Riddle and Rachel Daugherty to allow moderate consumption of alcohol at their May 7, 2016 wedding reception to be held at Davis Lodge.
- 6. Consideration of the request from Keith Monkman and Stefanie Loafman to allow moderate consumption of alcohol at their May 20, 2016 wedding reception to be held at Davis Lodge.
- 7. Consideration of the request from Jeremy Hardman and Melissa Day to allow moderate consumption of alcohol at their June 4, 2016 wedding reception to be held at Davis Lodge.
- 8. Consideration of the request from James Bowers and Jennifer McDade to allow moderate consumption of alcohol at their May 29, 2016 wedding reception to be held at Davis Lodge.
- 9. Consideration of a resignation of an Officer position from HOA Restaurant Holder, LLC, d/b/a Hooters of Bloomington, located at 409 N Hershey Rd, currently holding an RAS liquor license which allows the sale of all types of alcohol by the glass for consumption on the premises seven (7) days a week. Changes are: Matthew Wickesberg resigned.
- 10. Notification of Violation Payment from Ralben, Inc., d/b/a Bonkers Place, located at 1507 S Main St, currently holding a TAPS liquor license which allows the sale of all types of alcohol by the glass for consumption on the premises and the sale of all types packaged alcohol for consumption off the premises seven (7) days a week.
- 11. Notification of Violation Payment from Freedom Oil Company, d/b/a Freedom Oil #21, located at 1801 S Veterans Parkway, currently holding a GPBS liquor license which allows the sale of packaged beer and wine only for consumption off the premises seven (7) days a week.
- 12. Public Hearing to discuss Liquor License Increases and Video Gaming Fees.
- 13. Adjournment.