

American Rescue Plan



- The City of Bloomington will receive a total of \$13.4m
 - Must be obligated by 12/31/2024
 - Must be expended by 12/31/2026
- Council has either approved, obligated, or are considering \$7,000,000 towards infrastructure projects
 - \$750,000 for Locust Colton Phase 5 Engineering approved
 - \$1,160,235 for East Street Hydraulic Modeling approved
 - \$1,100,000 for Locust Colton Phase 4/5 Construction obligated
 - \$4,000,000 for additional asphalt/concrete work in construction 2022
 & 2023 considering
- \$6.4m is the current balance not approved, obligated or considering



Program Overview

Coronavirus State & Local Fiscal Recovery Funds (SLFRF), a part of the American Rescue Plan under the U.S. Department of the Treasury

https://home.treasury.gov/system/files/136/SLFRF-Final-Rule-Overview.pdf

Allowable uses:

- Replace lost public sector revenue
- Support the COVID-19 public health and economic response
- Provide premium pay for eligible workers performing essential work
- Invest in water, sewer, and broadband infrastructure
- Note SLFRF Final Rule Overview (January 2022) states "...recipients have considerable flexibility..."



Next Steps for Discussion

- Consider pledging the remaining funds to general areas of use within the guidelines of SLFRF
- Council conversations up to this point have fallen into specific areas of interest
 - Note While there is broad flexibility expending funds will be for allowable uses
- Consider creating categories to, cap fund limits in each category, adopt by Resolution as a "roadmap", and bring specific expenditures/projects before Council for approval at the appropriate time



Areas of Interest

- Infrastructure
 - Discussed the most!
 - Consider pledging \$9m by Resolution to this area at Council on 5/23

- Economic Development
 - Consider pledging \$2.2m by Resolution to this area at Council on 5/23
- Socioeconomic Opportunities & Investment
 - Consider pledging \$2.2m by Resolution to this area at Council on 5/23



Thank You

Questions & Comments