



**MEETING AGENDA  
BLOOMINGTON TECHNOLOGY COMMISSION  
REGULAR MEETING  
WEDNESDAY, DECEMBER 2, 2020, 4:00 P.M.  
COUNCIL CHAMBERS, CITY HALL  
109 EAST OLIVE STREET  
BLOOMINGTON, ILLINOIS**

**THIS MEETING WILL BE HELD VIRTUALLY. LIVE STREAM AVAILABLE AT:  
[www.cityblm.org/live](http://www.cityblm.org/live)**

Prior to 15 minutes before the start of the meeting, 1) those persons wishing to provide public comment or testify at the meeting must register at [www.cityblm.org/register](http://www.cityblm.org/register), and/or 2) those persons wishing to provide written comment must email their comments to [publiccomment@cityblm.org](mailto:publiccomment@cityblm.org).

Members of the public may also attend the meeting at City Hall. Attendance will be limited to 10 people including staff and Board/Commission Members and will require compliance with City Hall COVID-19 protocols and social distancing. Participants and attendees are encouraged to attend remotely.

The rules for participation and attendance may be subject to change due to changes in law or to executive orders relating to the COVID-19 pandemic occurring after the publication of this agenda. Changes will be posted at [www.cityblm.org/register](http://www.cityblm.org/register).

- 1. CALL TO ORDER**
- 2. ROLL CALL**
- 3. PUBLIC COMMENT**
- 4. MINUTES:**

Review and approve the minutes of the November 4, 2020 meeting of the Bloomington Technology Commission.



**5. REGULAR AGENDA:**

**A: Annual Work Plan Updates on working groups**

1. Areas of Study
  - a. Privacy and Data Policies: Ravi (lead) and Gary
  - b. 5G Cellular Communications: Jamie, Jacob
  - c. Current State of Technology with City: Jennifer, Craig and Jamie
  - d. City Infrastructure: Jennifer, Eric and Craig
    - i. Smart Street Lighting: Gary, Ravi and Jamie
    - ii. Smart Water Meters: Gary, Ravi and Jamie
    - iii. Intelligent Traffic Signaling: Gary, Ravi and Jamie

**B: Microsoft EA Renewal Update – Approved by City Council 11/23/2020**

**6. OLD BUSINESS:**

**7. NEW BUSINESS:**

**8. ADJOURNMENT**