

Bloomington Illinois

### COMPONENTS OF THE COMMITTEE OF THE WHOLE AGENDA

On the third Thursday of each month at 6pm, the City Council meets as a Committee of the Whole. The purpose of this meeting is to present and consider agenda items that may be proposed for Regular City Council meetings, but that require further discussion before going in front of Council for an actual vote. The Committee of the Whole meeting is also a forum that allows the Mayor and Council Members to individually initiate proposed agenda items for discussion.

Council does not vote on any of this meeting's agenda items, outside of voting to approve the minutes of the previous Committee of the Whole meeting. Committee of the Whole agenda items discussed can be moved to a future regular City Council meeting agenda, if a consensus exists.

### PUBLIC COMMENT

Each regular Committee of the Whole Meeting shall have a public comment period not to exceed 30 minutes. Every speaker is entitled to speak for up to 3 minutes. To be considered for public comment, please complete a public comment card at least 5 minutes prior to the start of the meeting. The Mayor will randomly draw from the cards submitted and call names of submitters to come forward to speak.

Public comment is a time for citizens to give comment. It is not a question and answer period and City Council Members do not respond to public comments. Speakers who engage in threatening or disorderly behavior will have their time ceased.

## **REGULAR AGENDA**

All agenda items that provide Council an opportunity to listen to a presentation, ask questions of City Staff, deliberate, and seek additional information prior to making a decision will be placed on the Committee of the Whole Regular Agenda. No final action, beyond action on setting future agenda items and/or Agenda Initiatives, may be taken at a meeting of a Committee of the Whole unless it has been called as a Special Meeting.

A portion of the meeting is dedicated to previewing non-routine items. A non-routine agenda item shall include: (1) the expenditure of money over \$250,000; (2) development agreements; (3) amending the City Code and/or (4) the implementation or modification of policies. The failure to preview a non-routine agenda item at a Committee of the Whole meeting shall not prohibit its consideration and/or action at a future meeting.

### MAYOR AND COUNCIL MEMBERS

Mayor: Tari Renner

City Council Members:

Ward 1 - Jamie Mathy Ward 2 - Donna Boelen Ward 3 - Mboka Mwilambwe Ward 4 - Julie Emig Ward 5 - Joni Painter Ward 6 - Jenn Carrillo Ward 7 - Scott Black Ward 8 - Jeff Crabill Ward 9 - Kim Bray

City Manager: Tim Gleason Deputy City Manager: Billy Tyus

### CITY LOGO DESIGN RATIONALE

The CHEVRON Represents: Service Rank and Authority Growth and Diversity A Friendly and Safe Community A Positive, Upward Movement and Commitment to Excellence!

> MISSION, VISION, AND VALUE STATEMENT

### MISSION

To lead, serve and uplift the City of Bloomington

VISION A Jewel of the Midwest Cities

### VALUES

Service-Centered, Results-Driven, Inclusive

### STRATEGIC PLAN GOALS

- Financially Sound City Providing Quality Basic Services
- Upgrade City Infrastructure and Facilities Grow the Local Economy
- Strong Neighborhoods
- Sreat Place Livable, Sustainable City
- Prosperous Downtown Bloomington

# AGENDA



COMMITTEE OF THE WHOLE MEETING AGENDA CITY HALL COUNCIL CHAMBERS 109 EAST OLIVE STREET, BLOOMINGTON, IL 61701 MONDAY, JULY 15, 2019, 6:00 P.M.

- 1. Call to Order
- 2. Roll Call of Attendance
- 3. Recognition
  - A. Proclamation recognizing the "2019 Friends Forever International Visitors".
- 4. Public Comment
- 5. Consideration and action to approve Committee of the Whole Meeting Minutes from June 17, 2019, as requested by the City Clerk Department. *(Recommended Motion: The proposed minutes be approved.)*
- 6. Presentation, Discussion, and Direction on Future Agenda Topics
  - A. Update and discussion regarding Boards and Commissions, as requested by the Administration Department. (Update and discussion only). (Brief overview and discussion by Tim Gleason, City Manager, 10 minutes, and City Council discussion, 15 minutes.)
  - B. Discussion and direction on the City of Bloomington's moratorium on the issuance of additional video gaming licenses, as requested by the Legal/Administration Departments. (Discussion and direction only.) (Brief overview and presentation by Tim Gleason, City Manager, and Jeff Jurgens, Corporation Council, 20 minutes; and City Council discussion, 30 minutes.)
- 7. City Manager Report (5 minutes)
- 8. Adjourn (Approximately 7:58 p.m.)

# RECOGNITIONS



Committee of the Whole Date: July 15, 2019

## COMMITTEE OF THE WHOLE AGENDA ITEM NO. 3

Recognition

A. Proclamation recognizing the "2019 Friends Forever International Visitors".

## **REGULAR AGENDA**



COMMITTEE OF THE WHOLE AGENDA ITEM NO: 5

## FOR COMMITTEE OF THE WHOLE: July 15, 2019

## SPONSORING DEPARTMENT: City Clerk

<u>SUBJECT</u>: Consideration and action to approve Committee of the Whole Meeting Minutes from June 17, 2019, as requested by the City Clerk Department.

**<u>RECOMMENDED MOTION</u>**: The proposed minutes be approved.

**<u>STRATEGIC PLAN LINK</u>**: Goal 1. Financially sound City providing quality basic services.

<u>STRATEGIC PLAN SIGNIFICANCE</u>: Objective 1d. City services delivered in the most costeffective, efficient manner.

**BACKGROUND**: The minutes of the meetings provided have been reviewed and certified as correct and complete by the City Clerk. In compliance with the Open Meetings Act, Council Proceedings must be approved thirty (30) days after the meeting or at the second subsequent regular meeting whichever is later. In accordance with the Open Meetings Act, Council Proceedings are available for public inspection and posted to the City's web site within ten (10) days after Council approval.

## COMMUNITY GROUPS/INTERESTED PERSONS CONTACTED: N/A

FINANCIAL IMPACT: N/A

COMMUNITY DEVELOPMENT IMPACT: N/A

## FUTURE OPERATIONAL COST ASSOCIATED WITH NEW FACILITY CONSTRUCTION: N/A

Respectfully submitted for Council consideration.

Prepared by:

Amanda Mohan, Deputy City Clerk

Recommended by:

Tim Gleason, City Manager

Attachments:

• CLK 1A - Minutes June 17, 2019 Committee of the Whole Meeting



COMMITTEE OF THE WHOLE AGENDA ITEM NO. 6A

FOR COMMITTEE OF THE WHOLE: July 15, 2019

**SPONSORING DEPARTMENT:** Administration

<u>SUBJECT</u>: Update and discussion regarding Boards and Commissions, as requested by the Administration Department.

**<u>RECOMMENDED MOTION</u>**: Update and discussion only.

STRATEGIC PLAN LINK: Goal 5: Great Place - Livable, Sustainable City.

<u>STRATEGIC PLAN SIGNIFICANCE</u>: Objective 5b. City decisions consistent with plans and policies.

**BACKGROUND**: Boards and Commissions were discussed by City Council at the City Council meeting on May 28, 2019 and the Committee of the Whole meeting on June 17, 2019. City Manager Tim Gleason will provide an update to Council and additional discussion will follow.

## COMMUNITY GROUPS/INTERESTED PERSONS CONTACTED: N/A

FINANCIAL IMPACT: N/A

## COMMUNITY DEVELOPMENT IMPACT: N/A

Respectfully submitted for Council consideration.

Prepared By:

Leslie Yocum, City Clerk

Recommended by:

Tim Gleason City Manager



COMMITTEE OF THE WHOLE AGENDA ITEM NO. 6B

FOR COMMITTEE OF THE WHOLE: July 15, 2019

**SPONSORING DEPARTMENT**: Legal and Administration

<u>SUBJECT</u>: Discussion and direction on the City of Bloomington's moratorium on the issuance of additional video gaming licenses, as requested by the Legal and Administration Departments.

**<u>RECOMMENDED MOTION</u>**: Discussion and direction only.

**<u>STRATEGIC PLAN LINK</u>**: Goals 1. Financially sound City providing quality basic services; 3. Grow the Local Economy; and 5. Great Place - Livable, Sustainable City.

<u>STRATEGIC PLAN SIGNIFICANCE</u>: Objectives 1c. Engaged residents that are well informed and involved in an open governance process; 3a. Retention and growth of current local businesses; 3b. Attraction of new targeted businesses that are the "right" fit for Bloomington; 3d. Expanded retail businesses; 3e. Strong working relationship among the City, businesses, economic development organizations; and 5e. More attractive City; commercial areas and neighborhoods.

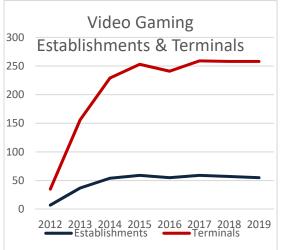
**BACKGROUND:** In 2012, the Illinois General Assembly approved the Video Gaming Act ("Act") which legalized video gaming statewide. The Act, in part, permits municipalities to adopt local video gaming ordinances to either allow or ban video gaming within the municipality's boundaries. In line with this, on July 23, 2012, the City Council decided to allow video gaming within the City by removing prohibitions on video gaming equipment at establishments with liquor licenses. At that time, no other local license requirements were established for video gaming, nor were any local fees implemented.

In 2013, the City Council amended the City's liquor code provisions to prohibit issuing liquor licenses to businesses that have video gaming as their primary focus. This has prevented the proliferation of video gaming cafés and/or video gaming parlors within the community.

On February 26, 2018, the City Council amended the City Code to establish a framework for licensing video gaming establishments within the City. Under the framework, effective April 1, 2018, no establishment was to have on its premises any video gaming terminal without first obtaining a video gaming license from the City. Along with this framework, the City Council also placed a moratorium on *new* video gaming licenses until March 1, 2019. The moratorium was later extended to September 1, 2019. On March 25, 2019, the City Council approved a licensing fee of \$500.00 per video gaming terminal.

The City of Bloomington currently has 52 licensed video gaming establishments, with a total of 243 video gaming terminals. While the number of establishments and gaming terminals have held steady since 2014, the wagering activity continues to increase. For example, the total wagering activity in 2014 was \$147,619,388. In 2018, the total wagering activity was \$197,793,068 (an increase of over \$50,000,000).

Under the Act, the municipalities where the video gaming terminals are located receive 5% of the net terminal income (defined as the amount put into a machine minus the amounts paid to players). As the wagering activity has increased, so have these tax



distributions. For example, in 2014, the City received a total distribution of \$559,014. The tax distribution increased to \$795,121 in 2018.

The last extension of the moratorium included discussion from the Council that the issue would be revisited after the end of the legislative session in Springfield and was to include discussion on how the expansion of gaming generally in Illinois, as well as the legalization of cannabis, may impact video gaming locally.

These and other issues associated with the moratorium will be presented at the meeting. In addition, City staff will present the following options as potential next steps for video gaming:

- A. Lift the moratorium, but limit the number of available licenses and establish standards for the creation of new licenses;
- B. Lift the moratorium and place no limit on the number of available licenses (specific license requirements and standards could still be established); and
- C. Extend the moratorium

### COMMUNITY GROUPS/INTERESTED PERSONS CONTACTED: N/A

<u>FINANCIAL IMPACT</u>: If option A or B is adopted, the City may realize additional Video Gaming Tax revenues.

### COMMUNITY DEVELOPMENT IMPACT: N/A

### FUTURE OPERATIONAL COST ASSOCIATED WITH NEW FACILITY CONSTRUCTION: N/A

Respectfully submitted for Council consideration.

Prepared By:	Jeffrey R. Jurgens, Corporation Counsel
Finance & Budgetary Review By:	Chris Tomerlin, Budget Manager Scott Rathbun, Finance Director

Recommended by:

Tim Gleason

City Manager

- Attachments: LD 1B May 2019 VG Revenue Report LD 1C IML Cannabis Fact Sheet