# **BLOOMINGTON POLICE DEPARTMENT**

## STANDARD OPERATING PROCEDURE

# HAZARDOUS MATERIALS TRANSPORTATION INCIDENTS

Reviewed by:	Deputy Chief Eric Vaughn		
	Asst. Chief Gregory Scott	Effective Date:	November 26, 1990
Authorized by:	Asst. Chief Randall McKinley	Revision Date:	August 4, 2017

## **PURPOSE**

The purpose of this SOP is to establish guidelines to be followed in the event of a transportation incident in the City of Bloomington involving hazardous materials. Such incidents include spills, leaks, fires, explosions, a nuclear disaster, or other similar occurrences.

## **PROCEDURE**

If a call is received of an incident that may involve a hazardous material release (e.g., spill, leak, fire, explosion, nuclear disaster or other similar occurrence), immediately transfer the caller to BPD Dispatch. This is necessary for the proper information to be obtained and for dispatching the appropriate resources to the incident scene.

## PHASE I

- 1. The first arriving police officer or fire company shall seek a location far enough from the incident to provide safety and evaluate the incident.
- 2. Unless police responsibilities or criminal activities dictate, the first arriving fire officer shall assume duties of the Incident Command (IC) and shall establish a field command post (CP) in a safe location. This location shall be reported to the fire dispatcher.
- 3. After evaluation of the incident and if it appears to pose a threat to life, property, or the environment, depending on the size of the event, the Fire Chief shall contact the County Emergency Management Agency Director to activate the County Emergency Operations Center (EOC).
- 4. The Fire Chief or their designee will set up an Incident Command Post at the EOC to coordinate all decisions relating to the incident.
- 5. Unless immediate threat to life exists, the first priority of the emergency personnel shall be to collect enough information to allow the formulation of an effective plan of action. In hazardous materials incidents, the best action on arrival is often to take no action until the exact identification of the materials involved can be accomplished.
- 6. Attempt to find the driver, engineer, trainman, etc., to locate the shipping papers to assist in identifying the materials involved. Collect as much information as possible.
- 7. Keep unnecessary non-emergency personnel clear of the area.
- 8. If the materials involved are determined to be nonhazardous, usual procedure for contacting personnel for clean up and disposal should be used.

## PHASE II

- 1. The Incident Commander at the EOC shall then consult the City of Bloomington Disaster and Resources Plan and contact the following agencies:
  - a. Product shipper and consignee
  - b. CHEMTREC at 1-800-424-9300
  - c. State, County, and Federal agencies
  - d. City administrative and legal offices
  - e. Transportation providers
  - f. Public Service, Water, Building Safety, Parks Department
  - g. News media
  - h. Public utilities
- 2. If large scale casualties are anticipated, the Medical Disaster Plan shall be initiated.
- 3. If large numbers of personnel or equipment needs are expected, a staging area should be selected by the Incident Commander.
- 4. Periodic progress reports should be made to the Incident Commander.

## PHASE III

- 1. This phase would occur when the threat to life and public safety leads to a decision to evacuate a large portion of the community.
- 2. In most cases, the decision to initiate large scale evacuation will be made by the Incident Commander.
- 3. Once advised to begin evacuation, the Incident Commander will coordinate with the Police Commanding Officer on evacuation routes, transportation needs, road blocks and traffic control, etc.
- 4. The news media should be consulted to gain help to inform the public of the evacuation procedure.
- 5. Evacuated areas will not be reoccupied until the evacuation order is reversed by the Incident Commander.

The City of Bloomington's *Natural Disaster Plan* should be referenced for evacuation plans and other details not spelled out herein.